

Solutions of Exam Languages and Machines, 18 June 2015

Duration 3 hours. Closed book. You are allowed to use theorems from the Lecture Notes, provided you phrase them correctly. Give clear and crisp arguments for all your assertions.

Exercise 1 (10 %). Consider a language L over the alphabet Σ . Fill in the dots (...) with a property of machines defined in the course.

- (a) L is context-free $\equiv \exists M : L = L(M)$ and M is a ...
- (b) L is decidable $\equiv \exists M : L = L(M)$ and M is a ...
- (c) L is semi-decidable $\equiv \exists M : L = L(M)$ and M is a ...
- (d) L is regular $\equiv \exists M : L = L(M)$ and M is a ...
- (e) Give all valid implications between these four assertions about L .

Solution.

- (a) L is context-free $\equiv \exists M : L = L(M)$ and M is a PDM
- (b) L is decidable $\equiv \exists M : L = L(M)$ and M is an always terminating TM
- (c) L is semi-decidable $\equiv \exists M : L = L(M)$ and M is a TM
- (d) L is regular $\equiv \exists M : L = L(M)$ and M is a DFSM
- (e) L is regular $\Rightarrow L$ is context-free $\Rightarrow L$ is decidable $\Rightarrow L$ is semi-decidable.

Exercise 2 (12 %). Let $G = (V, \Sigma, P, S)$ be a context-free grammar.

- (a) When is G *essentially noncontracting*? When is G *productive*? Give the two definitions.
- (b) Let the context-free grammar G be given by $\Sigma = \{a, b, c\}$, $V = \{S, D, E\}$, and the production rules:

$$\begin{aligned} S &\rightarrow cE \mid aDb \\ D &\rightarrow Sc \mid \varepsilon \mid aE \\ E &\rightarrow bE \mid DD . \end{aligned}$$

Use the standard algorithm to determine an equivalent *productive* grammar. Give and prove all intermediate results.

Solution. (a: 3 %) G is essentially noncontracting iff its start symbol S is nonrecursive and G has no production rules of the form $A \rightarrow \varepsilon$ with $A \neq S$. It is productive if its start symbol S is nonrecursive and every production rule $A \rightarrow v$ with $A \neq S$ satisfies $v \in \Sigma$ or $|v| > 1$.

(b: 9 %) In view of the rule $D \rightarrow Sc$, we make the start symbol nonrecursive by adding a new start symbol T :

$$\begin{aligned} T &\rightarrow S \\ S &\rightarrow cE \mid aDb \\ D &\rightarrow Sc \mid \varepsilon \mid aE \\ E &\rightarrow bE \mid DD . \end{aligned}$$

Next we determine the nullable nonterminals: D is directly nullable; therefore E is also nullable; no more nullables. We then extend the grammar by nulling all nullables:

$$\begin{aligned} T &\rightarrow S \\ S &\rightarrow cE \mid aDb \mid c \mid ab \\ D &\rightarrow Sc \mid \varepsilon \mid aE \mid a \\ E &\rightarrow bE \mid DD \mid b \mid D \mid \varepsilon . \end{aligned}$$

We then remove all forbidden epsilon productions.

$$\begin{aligned}
 T &\rightarrow S \\
 S &\rightarrow cE \mid aDb \mid c \mid ab \\
 D &\rightarrow Sc \mid aE \mid a \\
 E &\rightarrow bE \mid DD \mid b \mid D .
 \end{aligned}$$

We now see the chain rules: $T \rightarrow S$ and $E \rightarrow D$. Subsequently, the grammar is extended by pushing forward along the chain rules:

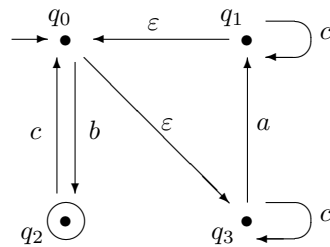
$$\begin{aligned}
 T &\rightarrow S \\
 S &\rightarrow cE \mid aDb \mid c \mid ab \mid cD \\
 D &\rightarrow Sc \mid aE \mid a \mid aD \\
 E &\rightarrow bE \mid DD \mid b \mid D \mid bD .
 \end{aligned}$$

Finally, all forbidden chain rules are removed:

$$\begin{aligned}
 T &\rightarrow S \\
 S &\rightarrow cE \mid aDb \mid c \mid ab \mid cD \\
 D &\rightarrow Sc \mid aE \mid a \mid aD \\
 E &\rightarrow bE \mid DD \mid b \mid bD .
 \end{aligned}$$

This grammar is indeed productive.

Exercise 3 (10 %). Consider the alphabet $\Sigma = \{a, b, c\}$ and the nondeterministic finite state machine M with ε -transitions, with the state diagram:



Use the standard algorithm to determine the transition table of an equivalent deterministic finite state machine. Indicate the start state and the accepting states.

Solution (writing i for q_i)

delta	a	b	c
-> {0,3}	{0,1,3}	{2}	{3}
{0,1,3}	{0,1,3}	{2}	{0,1,3}
* {2}	{}	{}	{0,3}
{3}	{0,1,3}	{}	{3}
{}	{}	{}	{}

Exercise 4 (12 %). (a) Phrase the Pumping Lemma for *regular* languages. (b) Given is the language $L_4 = \{ww \mid w \in \Sigma^*\}$ over the alphabet $\Sigma = \{a, b\}$. Prove that this language is not regular.

Solution (a: 3%) Let L be a regular language. Then there is a number k , such that every string $z \in L$ with $|z| \geq k$ can be split into three substrings $z = uvw$ such that $|uv| \leq k$ and $v \neq \varepsilon$, and $uv^i w \in L$ for every $i \geq 0$.

(b: 9%) Proof by contradiction. Assume that L_4 is regular. Then there is a number k as in the lemma.

Consider the string $z = a^k b a^k b$. It is clear that $z \in L_4$ and that $|z| = 2k + 2 \geq k$. The lemma therefore implies that z has a splitting $z = uvw$ such that $|uv| \leq k$ and $v \neq \varepsilon$, and $uv^i w \in L$ for every $i \geq 0$. As $a^k b a^k b = uvw$ and $|uv| \leq k$, the substring

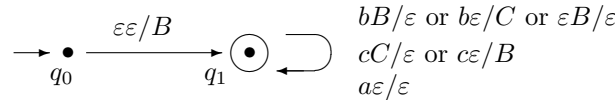
uv is contained in the prefix a^k . As $v \neq \varepsilon$, it follows that $v = a^m$ for some number $m > 0$. Taking $i := 2$, we get $z_2 = uv^2w \in L$. This implies $z_2 = a^{k+m}ba^kb = xx$ for some string $x \in \Sigma^*$. As $n_b(z_2) = 2$ and $z_2 = xx$, the string x contains only one symbol b . As z ends with b , string x ends with b . This implies that $a^{k+m}b = x = a^kb$, and hence $m = 0$, a contradiction. Therefore, L_4 is not regular.

Exercise 5 (11 %). Consider the language L_5 over $\Sigma = \{a, b, c\}$ given by

$$L_5 = \{w \in \Sigma^* \mid n_b(w) \leq 1 + n_c(w)\} .$$

Construct a simple pushdown machine M_5 that accepts the language L_5 . Give the state diagram, and give convincing arguments that the language accepted by M_5 indeed equals L_5 .

Solution While scanning the input string, we need to keep track of the number of additional symbols b or c that have yet to be read to have equality $n_b(w) = 1 + n_c(w)$.



The machine first pushes a symbol B onto the stack. In state q_1 , it preserves the invariant $n_b(w) + n_B(\gamma) \leq 1 + n_c(w) + n_C(\gamma)$, where w is the input read, and γ is the current stack. When the machine accepts the input w , the invariant with empty stack implies that $w \in L_5$.

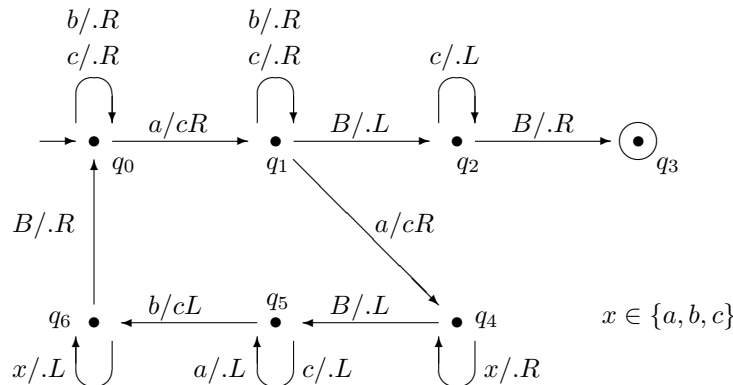
Conversely, if the input is $w \in L_5$, the nondeterminism can preserve the invariants $n_b(w) + n_B(\gamma) = 1 + n_c(w) + n_C(\gamma)$ and $\gamma \in B^* \cup C^*$, until the input has been scanned completely. At that point the stack is of the form $\gamma \in B^*$, and the string can be accepted after these B s have been popped.

Exercise 6 (11 %). Consider the alphabet $\Sigma = \{a, b, c\}$ and the language

$$L_6 = \{w \in \Sigma^* \mid n_a(w) = 1 + 2 \cdot n_b(w)\} .$$

Construct a simple always terminating Turing machine M with $L(M) = L_6$. Give the complete state diagram. Indicate in which states the computation can terminate when the input does not belong to L_6 , why the machine always terminates, and why it accepts the language L_6 .

Solution Recall that a *simple* Turing machine is deterministic and has a single tape. In the input string, we count symbols a and b by replacing them by the tape symbol c . We first need to replace one a , and subsequently, for every two symbols a replaced, we replace one b , until the input is of the form c^* .



In the state diagram, each self-loop terminates because it has a fixed direction: L or R . In the cycle q_0, q_1, q_4, q_5, q_6 , two symbols a and one symbol b are replaced by c . Therefore the machine terminates, and the difference $n_a(w) - 2n_b(w)$ remains constant. In the end, only one additional a needs to be replaced. Therefore, the machine allows to exit the loop at q_1 .

In the states q_0 and q_1 , the head moves to the right, and ensures that the string to the left of the head contains no symbols a . It therefore only enters q_2 when all symbols a have been replaced. In q_2 , it then verifies that the input is of the form c^* . If the input contains too many symbols b , execution ends in q_2 with a b on the tape.

In the lower row, the head first moves to the righthand end of the input string, then moves left, replaces one symbol b , and subsequently moves to the lefthand end of the input string. If there are too few symbols b , execution ends in q_5 with a blank on the tape.

Exercise 7 (12 %). Let L be a language over alphabet Σ , and let x and y be strings over Σ .

(a) Assume L is decidable. Give the definition of this.

Prove that $L' = \{w \in \Sigma^* \mid xw \in L \wedge wy \notin L\}$ is decidable.

(b) Assume L is semi-decidable. Give the definition of this.

Prove that $L'' = \{w \in \Sigma^* \mid xw \in L \vee wy \in L\}$ is semi-decidable.

Solution (a) Decidability of L means that there is an always terminating simple Turing machine M that accepts L . We construct an always terminating TM M' for L' . Machine M' is a 2-tape TM. It first copies the input w to the second tape. Subsequently, it writes string x before w in tape 1 and string y after w on tape 2. It places the tape heads on the first symbols of xw and wy , respectively. Subsequently it executes machine M on both tapes, say one after the other. It accepts w if and only if M accepts xw and rejects wy . As M always terminates, M' always terminates. It is clear that M' accepts L' . This proves that L' is decidable.

(b) Semi-decidability of L means that there is a simple Turing machine M that accepts L by termination only. We construct a TM M'' that accepts L'' by termination only. Machine M'' is a 2-tape TM. It first copies the input w to the second tape. Subsequently, it writes string x before w in tape 1 and string y after w on tape 2. It places the tape heads on the first symbols of xw and wy , respectively. Subsequently it executes copies of machine M on both tapes on lock-step. Machine M'' terminates when either machine M terminates on its own tape. Therefore the language accepted by M'' is L'' . This proves that L'' is semi-decidable.

Exercise 8 (10 %). The Lecture Notes describe how to encode a Turing machine $M \in TM0$ by means of a string $R(M)$, and they describe a universal Turing machine that can simulate any Turing machine M thus encoded.

(a) Describe the class $TM0$ of the machines that can be encoded in this way, and describe the encoding $R(M)$ for an arbitrary machine $M \in TM0$.

(b) Describe the language L_U accepted by this universal Turing machine in words and in set notation.

(c) Is the language L_U decidable? Is it semi-decidable? Justify your answers.

Solution (a: 4%) $TM0$ consists of the simple TMs over \mathbb{B} that accept by termination only (i.e., without a set of accepting states). For such a machine $M = (Q, \Sigma, \Gamma, \delta, q_0)$, the encoding $R(M)$ is a bit string, defined as follows. First, the states of Q are numbered from $n(q_0) = 1$, etc. ; next the tape symbols in Γ are numbered with $n(0) = 1$, $n(1) = 2$, $n(B) = 3$, etc. The directions are numbered $n(L) = 1$ and $n(R) = 2$. Now every transition $\delta(q, X) = [r, y, d]$ is encoded $1^{n(q)}01^{n(X)}01^{n(r)}01^{n(Y)}01^{n(d)}00$. The encoding of M is obtained by concatenating

the encodings of the transitions of M , prefixing this with 00, and postfixing it with a final 0. This has the effect that $R(M)$ contains precisely one substring 000, and this substring is at the end of the bit string.

(b: 4%) $L_U = \{R(M)w \mid M \in TM0, w \in \mathbb{B}^* : w \in L(M)\}$.

L_U consists of the bit strings $R(M)w$ that consist of an encoding of some Turing machine, say M , followed by an input string w such that M terminates on w .

(c: 2%) As L_U is accepted by a TM, it is semi-decidable. Turing's Halting Theorem states that L_U is not decidable.

Exercise 9 (12 %) Consider the language

$$L_9 = \{R(M) \mid M \in TM0 : 1001 \in L(M)\}.$$

(a) Prove that the language L_9 is not decidable.

(b) Is the language L_9 semi-decidable? Justify your answer.

Solution (a: 9%) Proof by reduction to the Halting Theorem. Assume that L_9 is decidable. Then there is a simple always terminating TM M_9 that accepts L_9 . We use M_9 to construct an always terminating Turing machine K that accepts the Halting language L_U of the previous exercise.

For an input string u , machine K first verifies that $u = R(M)w$ for some machine M and some bitstring w , just like the UTM. Otherwise K rejects u . Subsequently, K uses the encoding $R(M)$ and string w to construct the encoding $R(M')$ of a machine $M' \in TM0$ that does the following. Given input v , it first erases its input v on the tape, then writes w on the tape, and executes M of w . After the construction of the bitstring $R(M')$, machine K applies M_9 with input $R(M')$. As M_9 always terminates, K always terminates.

$$\begin{aligned} & K \text{ accepts } R(M)w \\ \equiv & M_9 \text{ accepts } R(M') \\ \equiv & 1001 \in L(M') \\ \equiv & M' \text{ terminates on } 1001 \\ \equiv & M \text{ terminates on } w. \end{aligned}$$

Therefore, K solves the Halting problem. This contradicts Turing's Theorem. Therefore L_9 is not decidable.

(b: 3%) L_9 is semi-decidable, because it is accepted by the following TM by termination: the machine first verifies that its input is of the form $R(M)$ for some $M \in TM0$, then postfixes its input with the string 1001, and then applies the universal Turing machine to the string. This accepts by termination if and only if the input is in L_9 .